# Temporal and Spatio-Temporal Models

Expandable Neural Models, Activity Models, Primitives, Embedded Sequences and Continuous Time Modelling.

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# **The Big Picture**

Learning is done in dynamic environments.

Need good generic modelling tools for "interesting" temporal systems.

# Multivariate, high dimensional systems. Can be spatial.

Examples

- Modelling Brain Activity
- Learning to Write
- Human activity Patterns
- Tracks and Tracts in Images.
- Financial Systems
- Environmental Modelling
- Hospital Processes
- Understanding Image Sequences

#### **Desirable Features**

Utilises Temporal Causality Efficient Modelling Non-saturating Multiscale Parallelisable Reuseable Components

# **Previous Work**

Large scale parallel particle filters for stochastic differential systems

- Applied to fMRI. Looking for other apps.
- Modelling handwriting using super-positions of primitives.
- Application in Tractography:
  - Modelling and Matching Tracts embedded in 3D space using Diffusion Tensor Imaging.
- Application in Astronomy:
  - Discovery of Satellite Tracks and other linear features
- Application in Reinforcement Learning
  - Planning using EM algorithm

**Application in Image Sequences** 

Dynamic Trees

### **Current Work**

- Efficient Monte-Carlo methods for learning and Inference in continuous time systems.
- Learning sequences using deep structure methods.
- Discovery of object and class structure in data.
- Applications in Diffusion Tensor Imaging. People
  - James Withers, Lawrence Murray, Andrew Dai, Jakub Piatkowski, Athina Spiliopoulou, Bessi Bjarnason.

### **Overall Goal**

#### Temporal Systems Model that:

- Allows efficient representations
- Provides greedy expansion procedures with sensible initialisations.
- Utilises combinations of reuseable local modelling component for global model building.
- Can be parallelised
- Provides Bayesian-consistent procedures for learning and structural design.